

Infection: Detection

Connections to Standards in PLTW Launch

PLTW curriculum is designed to empower students to thrive in an evolving world. As a part of the design process when developing and updating our curriculum, we focus on connections to a variety of standards. This PLTW Launch module connects to standards in the following:

Next Generation Science Standards	Page 2
Computer Science Teachers Association K-12 Computer Science Standards	Page 5
International Society for Technology in Education Standards for Students	Page 6
Common Core State Standards English Language Arts - Fifth Grade	Page 8
Common Core State Standards Mathematics - Fifth Grade	Page 10

Next Generation Science Standards

Engineering Design

3-5-ETS1-1

Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.

3-5-ETS1-2

Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.

3-5-ETS1-3

Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Science and Engineering Practices: Asking Questions and Defining Problems

Asking questions and defining problems in 3–5 builds on K–2 experiences and progresses to specifying qualitative relationships.

Science and Engineering Practices: Developing and Using Models

Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions.

Science and Engineering Practices: Planning and Carrying Out Investigations

Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.

Science and Engineering Practices: Analyzing and Interpreting Data

Analyzing data in 3–5 builds on K–2 experiences and progresses to introducing quantitative approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used.

Science and Engineering Practices: Using Mathematics and Computational Thinking

Mathematical and computational thinking in 3–5 builds on K–2 experiences and progresses to extending quantitative measurements to a variety of physical properties and using computation and mathematics to analyze data and compare alternative design solutions.

Next Generation Science Standards

Science and Engineering Practices: Constructing Explanations and Designing Solutions

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

Science and Engineering Practices: Engaging in Argument from Evidence

Engaging in argument from evidence in 3–5 builds on K–2 experiences and progresses to critiquing the scientific explanations or solutions proposed by peers by citing relevant evidence about the natural and designed world(s).

Science and Engineering Practices: Obtaining, Evaluating, and Communicating Information

Obtaining, evaluating, and communicating information in 3–5 builds on K–2 experiences and progresses to evaluating the merit and accuracy of ideas and methods.

Disciplinary Core Ideas (3-5)

Engineering, Technology, and Applications of Science

ETS1.A Defining and Delimiting Engineering Problems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account.

ETS1.B Developing Possible Solutions

- Research on a problem should be carried out before beginning to design a solution.

ETS1.B Developing Possible Solutions

- At whatever stage, communicating with peers about proposed solutions is an important part of the design process, and shared ideas can lead to improved designs.

ETS1.B Developing Possible Solutions

- Tests are often designed to identify failure points or difficulties, which suggest the elements of the design that need to be improved.

ETS1.C Optimizing the Design Solution

- Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints.

Next Generation Science Standards

Crosscutting Concepts (3-5)

Cause and Effect: Mechanism and Prediction – Events have causes, sometimes simple, sometimes multifaceted. Deciphering causal relationships, and the mechanisms by which they are mediated, is a major activity of science and engineering.

- Cause and effect relationships are routinely identified, tested, and used to explain change.

Systems and System Models – A system is an organized group of related objects or components; models can be used for understanding and predicting the behavior of systems.

- A system is a group of related parts that make up a whole and can carry out functions its individual parts cannot.
- A system can be described in terms of its components and their interactions.

Structure and Function – The way an object is shaped or structured determines many of its properties and functions

- Different materials have different substructures, which can sometimes be observed.
- Substructures have shapes and parts that serve functions.

Computer Science Teachers Association K-12 Computer Science

In Spring 2023 PLTW submitted all necessary documentation required by the Computer Science Teachers Association (CSTA) for a crosswalk review of our Launch and Gateway curricula by the CSTA Standards Review Team. While we anticipate approval and validation by CSTA, the review is pending.

Computing Systems

Troubleshooting

1B-CS-03

Determine potential solutions to solve simple hardware and software problems using common troubleshooting strategies.

Networks and the Internet

Cybersecurity

1B-NI-05

Discuss real-world cybersecurity problems and how personal information can be protected.

Data and Analysis

Collection Visualization & Transformation

1B-DA-06

Organize and present collected data visually to highlight relationships and support a claim.

Inference & Models

1B-DA-07

Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.

International Society for Technology in Education Standards for Students

Empowered Learner

1a

Students articulate and set personal learning goals, develop strategies leveraging technology to achieve them and reflect on the learning process itself to improve learning outcomes.

1c

Students use technology to seek feedback that informs and improves their practice and to demonstrate their learning in a variety of ways.

Digital Citizen

2b

Students engage in positive, safe, legal and ethical behavior when using technology, including social interactions online or when using networked devices.

Knowledge Constructor

3a

Students plan and employ effective research strategies to locate information and other resources for their intellectual or creative pursuits.

3c

Students curate information from digital resources using a variety of tools and methods to create collections of artifacts that demonstrate meaningful connections or conclusions.

3d

Students build knowledge by actively exploring real-world issues and problems, developing ideas and theories and pursuing answers and solutions.

Innovative Designer

4a

Students know and use a deliberate design process for generating ideas, testing theories, creating innovative artifacts or solving authentic problems.

4b

Students select and use digital tools to plan and manage a design process that considers design constraints and calculated risks.

4d

Students exhibit a tolerance for ambiguity, perseverance and the capacity to work with open-ended problems.

International Society for Technology in Education Standards for Students

Computational Thinker

5b

Students collect data or identify relevant data sets, use digital tools to analyze them, and represent data in various ways to facilitate problem-solving and decision-making.

5c

Students break problems into component parts, extract key information, and develop descriptive models to understand complex systems or facilitate problem-solving.

Creative Communicator

6a

Students choose the appropriate platforms and tools for meeting the desired objectives of their creation or communication.

6b

Students create original works or responsibly repurpose or remix digital resources into new creations.

6c

Students communicate complex ideas clearly and effectively by creating or using a variety of digital objects such as visualizations, models or simulations.

6d

Students publish or present content that customizes the message and medium for their intended audiences.

Global Collaborator

7a

Students use digital tools to connect with learners from a variety of backgrounds and cultures, engaging with them in ways that broaden mutual understanding and learning.

7b

Students use collaborative technologies to work with others, including peers, experts or community members, to examine issues and problems from multiple viewpoints.

7c

Students contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.

7d

Students explore local and global issues and use collaborative technologies to work with others to investigate solutions.

Common Core State Standards English Language Arts - Fifth Grade

Reading Informational Text Standards

Key Ideas and Details

CCSS.ELA-LITERACY.RI.5.2

Determine two or more main ideas of a text and explain how they are supported by key details; summarize the text.

CCSS.ELA-LITERACY.RI.5.3

Explain the relationships or interactions between two or more individuals, events, ideas, or concepts in a historical, scientific, or technical text based on specific information in the text.

Craft and Structure

CCSS.ELA-LITERACY.RI.5.4

Determine the meaning of general academic and domain-specific words and phrases in a text relevant to a grade 5 topic or subject area.

Integration of Knowledge and Ideas

CCSS.ELA-LITERACY.RI.5.7

Draw on information from multiple print or digital sources, demonstrating the ability to locate an answer to a question quickly or to solve a problem efficiently.

CCSS.ELA-LITERACY.RI.5.9

Integrate information from several texts on the same topic in order to write or speak about the subject knowledgeably.

Range of Reading and Level of Text Complexity

CCSS.ELA-LITERACY.RI.5.10

By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 4-5 text complexity band independently and proficiently.

Writing Standards

Text Types and Purposes

CCSS.ELA-LITERACY.W.5.2

Write informative/explanatory texts to examine a topic and convey ideas and information clearly.

Production and Distribution of Writing

CCSS.ELA-LITERACY.W.5.4

Produce clear and coherent writing in which the development and organization are appropriate to task, purpose, and audience.

Research to Build and Present Knowledge

CCSS.ELA-LITERACY.W.5.9

Draw evidence from literary or informational texts to support analysis, reflection, and research.

Common Core State Standards English Language Arts - Fifth Grade

Speaking and Listening Standards

Comprehension and Collaboration

CCSS.ELA-LITERACY.SL.5.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

CCSS.ELA-LITERACY.SL.5.4

Report on a topic or text or present an opinion, sequencing ideas logically and using appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly at an understandable pace.

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Common Core State Standards Mathematics - Fifth Grade

Number and Operations in Base Ten

Understand the place value system.

CCSS.MATH.CONTENT.5.NBT.A.2

Explain patterns in the number of zeros of the product when multiplying a number by powers of 10, and explain patterns in the placement of the decimal point when a decimal is multiplied or divided by a power of 10. Use whole-number exponents to denote powers of 10.

Mathematical Practices

CCSS.MATH.PRACTICE.MP1

Make sense of problems and persevere in solving them.

CCSS.MATH.PRACTICE.MP3

Construct viable arguments and critique the reasoning of others.

CCSS.MATH.PRACTICE.MP6

Attend to precision.

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Common Core State Standards Mathematics - Fifth Grade

Included in Optional Extensions

Number and Operations in Base Ten

Perform operations with multi-digit whole numbers and with decimals to hundredths.

CCSS.MATH.CONTENT.5.NBT.B.5

Fluently multiply multi-digit whole numbers using the standard algorithm.

CCSS.MATH.CONTENT.5.NBT.B.6

Find whole-number quotients of whole numbers with up to four-digit dividends and two-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain

CCSS.MATH.CONTENT.5.NBT.B.7

Add, subtract, multiply, and divide decimals to hundredths, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method

Measurement and Data

Geometric measurement: understand concepts of volume and relate volume to multiplication and to addition.

CCSS.MATH.CONTENT.5.MD.C.3

Recognize volume as an attribute of solid figures and understand concepts of volume measurement.

CCSS.MATH.CONTENT.5.MD.C.5

Relate volume to the operations of multiplication and addition and solve real-world and mathematical problems involving volume.

Mathematical Practices

CCSS.MATH.PRACTICE.MP2

Reason abstractly and quantitatively.

CCSS.MATH.PRACTICE.MP4

Model with mathematics.

CCSS.MATH.PRACTICE.MP7

Look for and make use of structure.

CCSS.MATH.PRACTICE.MP8

Look for and express regularity in repeated reasoning.

References

Computer Science Teachers Association. (2017). *CSTA K-12 Computer Science Standards, revised 2017*. <http://www.csteachers.org/standards>

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