

Connections to Standards in PLTW Launch

PLTW curriculum is designed to empower students to thrive in an evolving world. As a part of the design process when developing and updating our curriculum, we focus on connections to a variety of standards. This PLTW Launch module connects to standards in the following:

Next Generation Science Standards	Page 2
Computer Science Teachers Association K-12 Computer Science Standards	Page 5
Common Core State Standards English Language Arts - Fourth Grade	Page 6
Common Core State Standards Mathematics - Fourth Grade	Page 8

Next Generation Science Standards

Earth and Human Activity

4-ESS3-1

Obtain and combine information to describe that energy and fuels are derived from natural resources and that their uses affect the environment.

4-ESS3-2

Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.

Engineering Design

3-5-ETS1-1

Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.

3-5-ETS1-2

Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.

Science and Engineering Practices: Asking Questions and Defining Problems

Asking questions and defining problems in 3–5 builds on K–2 experiences and progresses to specifying qualitative relationships.

- Define a simple design problem that can be solved through the development of an object, tool, process, or system and includes several criteria for success and constraints on materials, time, or cost.
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Science and Engineering Practices: Developing and Using Models

Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions.

Science and Engineering Practices: Analyzing and Interpreting Data

Analyzing data in 3–5 builds on K–2 experiences and progresses to introducing quantitative approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used.

- Analyze and interpret data to make sense of phenomena, using logical reasoning, mathematics, and/or computation.
 - Compare and contrast data collected by different groups in order to discuss similarities and differences in their findings.
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Science and Engineering Practices: Using Mathematics and Computational Thinking

Mathematical and computational thinking in 3–5 builds on K–2 experiences and progresses to extending quantitative measurements to a variety of physical properties and using computation and mathematics to analyze data and compare alternative design solutions.

Next Generation Science Standards

Science and Engineering Practices: Constructing Explanations and Designing Solutions

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

- Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.
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Science and Engineering Practices: Engaging in Argument from Evidence

Engaging in argument from evidence in 3–5 builds on K–2 experiences and progresses to critiquing the scientific explanations or solutions proposed by peers by citing relevant evidence about the natural and designed world(s).

- Use data to evaluate claims about cause and effect.
 - Make a claim about the merit of a solution to a problem by citing relevant evidence about how it meets the criteria and constraints of the problem.
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Science and Engineering Practices: Obtaining, Evaluating, and Communicating Information

Obtaining, evaluating, and communicating information in 3–5 builds on K–2 experiences and progresses to evaluating the merit and accuracy of ideas and methods.

- Obtain and combine information from books and/or other reliable media to explain phenomena or solutions to a design problem.
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Disciplinary Core Ideas (3-5)

Earth and Space Science

ESS3.A Natural Resources

- Energy and fuels that humans use are derived from natural sources, and their use affects the environment in multiple ways. Some resources are renewable over time, and others are not.

ESS3.B Natural Hazards

- A variety of natural hazards result from natural processes. Humans cannot eliminate natural hazards but can take steps to reduce their impacts.

Engineering, Technology, and Applications of Science

ETS1.A Defining and Delimiting Engineering Problems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account.

ETS1.B Developing Possible Solutions

- Research on a problem should be carried out before beginning to design a solution.

ETS1.B Developing Possible Solutions

- At whatever stage, communicating with peers about proposed solutions is an important part of the design process, and shared ideas can lead to improved designs.

Next Generation Science Standards

ETS1.B Developing Possible Solutions

- Tests are often designed to identify failure points or difficulties, which suggest the elements of the design that need to be improved.
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Crosscutting Concepts (3-5)

Cause and Effect: Mechanism and Prediction – Events have causes, sometimes simple, sometimes multifaceted. Deciphering causal relationships, and the mechanisms by which they are mediated, is a major activity of science and engineering.

- Cause and effect relationships are routinely identified, tested, and used to explain change.
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Connections to Engineering, Technology, and Applications of Science (3-5)

Interdependence of Science, Engineering, and Technology

- Knowledge of relevant scientific concepts and research findings is important in engineering.

Influence of Science, Engineering, and Technology on Society and the Natural World

- People's needs and wants change over time, as do their demands for new and improved technologies.
- Engineers improve existing technologies or develop new ones to increase their benefits, to decrease known risks, and to meet societal demands.

Computer Science Teachers Association K-12 Computer Science

In Spring 2023 PLTW submitted all necessary documentation required by the Computer Science Teachers Association (CSTA) for a crosswalk review of our Launch and Gateway curricula by the CSTA Standards Review Team. While we anticipate approval and validation by CSTA, the review is pending.

Computing Systems

Troubleshooting

1B-CS-03

Determine potential solutions to solve simple hardware and software problems using common troubleshooting strategies.

Networks and the Internet

Cybersecurity

1B-NI-05

Discuss real-world cybersecurity problems and how personal information can be protected.

Data and Analysis

Inference & Models

1B-DA-07

Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.

Common Core State Standards English Language Arts - Fourth Grade

Reading Informational Text Standards

Key Ideas and Details

CCSS.ELA-LITERACY.RI.4.1

Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.

Key Ideas and Details

CCSS.ELA-LITERACY.RI.4.3

Explain events, procedures, ideas, or concepts in a historical, scientific, or technical text, including what happened and why, based on specific information in the text.

Craft and Structure

CCSS.ELA-LITERACY.RI.4.4

Determine the meaning of general academic and domain-specific words or phrases in a text relevant to a grade 4 topic or subject area.

Integration of Knowledge and Ideas

CCSS.ELA-LITERACY.RI.4.9

Integrate information from two texts on the same topic in order to write or speak about the subject knowledgeably.

Writing Standards

Text Types and Purposes

CCSS.ELA-LITERACY.W.4.2

Write informative/explanatory texts to examine a topic and convey ideas and information clearly.

Research to Build and Present Knowledge

CCSS.ELA-LITERACY.W.4.7

Conduct short research projects that build knowledge through investigation of different aspects of a topic.

CCSS.ELA-LITERACY.W.4.8

Recall relevant information from experiences or gather relevant information from print and digital sources; take notes and categorize information, and provide a list of sources.

CCSS.ELA-LITERACY.W.4.9

Draw evidence from literary or informational texts to support analysis, reflection, and research.

Speaking and Listening Standards

Comprehension and Collaboration

CCSS.ELA-LITERACY.SL.4.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.

Common Core State Standards English Language Arts - Fourth Grade

Presentation of Knowledge and Ideas

CCSS.ELA-LITERACY.SL.4.4

Report on a topic or text, tell a story, or recount an experience in an organized manner, using appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly at an understandable pace.

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Common Core State Standards Mathematics - Fourth Grade

Mathematical Practices

CCSS.MATH.PRACTICE.MP1

Make sense of problems and persevere in solving them.

CCSS.MATH.PRACTICE.MP2

Reason abstractly and quantitatively.

CCSS.MATH.PRACTICE.MP3

Construct viable arguments and critique the reasoning of others.

CCSS.MATH.PRACTICE.MP4

Model with mathematics.

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Common Core State Standards Mathematics - Fourth Grade

Included in Optional Extensions

Operations and Algebraic Thinking

Use the four operations with whole numbers to solve problems.

CCSS.MATH.CONTENT.4.OA.A.2

Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison.

CCSS.MATH.CONTENT.4.OA.A.3

Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown.

Number and Operations in Base Ten

Use place value understanding and properties of operations to perform multi-digit arithmetic.

CCSS.MATH.CONTENT.4.NBT.B.4

Fluently add and subtract multi-digit whole numbers using the standard algorithm.

CCSS.MATH.CONTENT.4.NBT.B.5

Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and area models.

Mathematical Practices

CCSS.MATH.PRACTICE.MP6

Attend to precision.

References

Computer Science Teachers Association. (2017). *CSTA K-12 Computer Science Standards, revised 2017*. <http://www.csteachers.org/standards>

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